

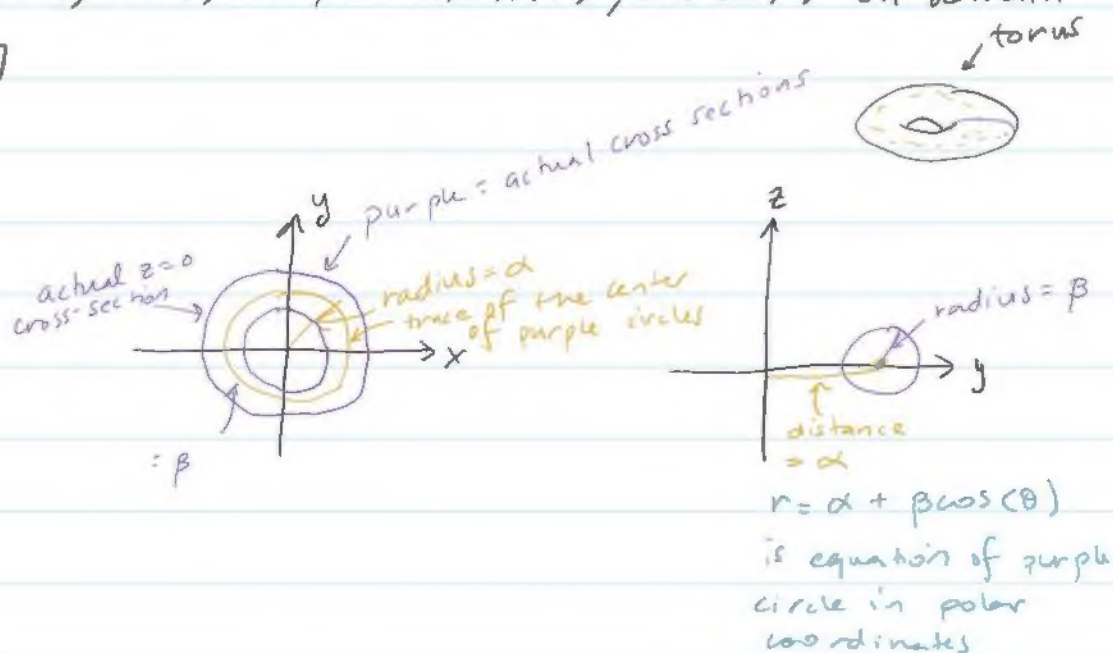
★ Surfaces & Calculus

11/22/21

Recall: A surface is $\vec{S}(u, v) = \langle x(u, v), y(u, v), z(u, v) \rangle$ on domain D .

Ex: The torus w/ major radius α & minor radius β (for $\alpha > \beta > 0$) is the surface with equation

$$\vec{S}(u, v) = \langle (\alpha + \beta \cos(u)) \cos(v), (\alpha + \beta \cos(u)) \sin(v), \sin(u) \rangle \text{ on domain } D = [0, 2\pi] \times [0, 2\pi]$$



I. Tangent Planes

The tangent plane to surface $\vec{S}(u, v)$ at input point (a, b) has normal vector $\vec{n}(a, b) = \vec{S}_u(a, b) \times \vec{S}_v(a, b)$ where $\vec{S}_u = \frac{\partial \vec{S}}{\partial u} = \langle x_u, y_u, z_u \rangle$.
partial derivative
vector of partial derivatives

Ex: Compute the tangent plane to the torus with major radius (4) & minor radius (1) at point $\vec{S}(\frac{3\pi}{4}, \frac{\pi}{4})$

Solution: We want $\vec{n} \cdot (\vec{x} - \vec{p}) = 0$, & we're given $\vec{p} = \vec{S}(\frac{3\pi}{4}, \frac{\pi}{4})$

$$\vec{S}(u, v) = \langle (4 + \cos(u)) \cos(v), (4 + \cos(u)) \sin(v), \sin(u) \rangle$$

$$\therefore \vec{S}(\frac{3\pi}{4}, \frac{\pi}{4}) = \langle (4 + \cos(\frac{3\pi}{4})) \cos(\frac{\pi}{4}), (4 + \cos(\frac{3\pi}{4})) \sin(\frac{\pi}{4}), \sin(\frac{3\pi}{4}) \rangle \text{ on } [0, 2\pi]^2$$

$$\therefore \vec{p} = \vec{S}(\frac{3\pi}{4}, \frac{\pi}{4}) = \langle (4 + \cos(\frac{3\pi}{4})) \cos(\frac{\pi}{4}), (4 + \cos(\frac{3\pi}{4})) \sin(\frac{\pi}{4}), \sin(\frac{3\pi}{4}) \rangle$$

$$= \left\langle \left(4 - \frac{1}{\sqrt{2}}\right) \left(\frac{1}{\sqrt{2}}\right), \left(4 - \frac{1}{\sqrt{2}}\right) \left(\frac{1}{\sqrt{2}}\right), \frac{1}{\sqrt{2}} \right\rangle = \left\langle \frac{4}{\sqrt{2}} - \frac{1}{2}, \frac{4}{\sqrt{2}} - \frac{1}{2}, \frac{1}{\sqrt{2}} \right\rangle$$

(comment: we just need normal at $(\frac{3\pi}{4}, \frac{\pi}{4})$, but we'll compute it more generally for use later on...)

$$\vec{n} = \vec{s}_u \times \vec{s}_v$$

$$\vec{s}_u = \langle -\sin(u)\cos(v), -\sin(u)\sin(v), \cos(u) \rangle$$

$$\vec{s}_v = \langle -\sin(v)(4 + \cos(u)), \cos(v)(4 + \cos(u)), 0 \rangle$$

$$\vec{n}(u, v) = \vec{s}_u(u, v) \times \vec{s}_v(u, v)$$

$$= \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ -\sin(u)\cos(v) & -\sin(u)\sin(v) & \cos(u) \\ -\sin(v)(4 + \cos(u)) & \cos(v)(4 + \cos(u)) & 0 \end{vmatrix}$$

$$= (0 - \cos(u)\cos(v)(4 + \cos(u)))\vec{i} - (0 - \cos(u)(-\sin(v)(4 + \cos(u))))\vec{j} \\ + (-\sin(u)\cos(v)(4 + \cos(u)) - \sin(u)\sin(v)\sin(v)(4 + \cos(u)))\vec{k}$$

$$= -\cos(u)\cos(v)(4 + \cos(u))\vec{i} - \cos(u)\sin(v)(4 + \cos(u))\vec{j} \\ - \sin(u)(4 + \cos(u))(\cos^2(v) + \sin^2(v))\vec{k}$$

$$= -(4 + \cos(u)) \langle \cos(u)\cos(v), \cos(u)\sin(v), \sin(u) \rangle$$


↑ normal vector to the torus at every input point (u, v)

$$\therefore \vec{n}\left(\frac{3\pi}{4}, \frac{\pi}{4}\right) = -(4 + \cos(\frac{3\pi}{4})) \langle \cos(\frac{3\pi}{4})\cos(\frac{\pi}{4}), \cos(\frac{3\pi}{4})\sin(\frac{\pi}{4}), \sin(\frac{3\pi}{4}) \rangle \\ = -(4 - \frac{1}{\sqrt{2}}) \langle -\frac{1}{\sqrt{2}} \cdot \frac{1}{\sqrt{2}}, -\frac{1}{\sqrt{2}} \cdot \frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}} \rangle \\ = -(4 - \frac{1}{\sqrt{2}}) \langle -\frac{1}{2}, -\frac{1}{2}, \frac{1}{\sqrt{2}} \rangle$$

∴ The tangent plane to this torus at $\vec{s}(\frac{3\pi}{4}, \frac{\pi}{4})$ is $\vec{n} \cdot (\vec{x} - \vec{p}) = 0$

$$\text{i.e., } \vec{n}\left(\frac{3\pi}{4}, \frac{\pi}{4}\right) \cdot (\vec{x} - \vec{s}(\frac{3\pi}{4}, \frac{\pi}{4})) = 0$$

$$\text{i.e., } -(4 - \frac{1}{\sqrt{2}}) \langle -\frac{1}{2}, -\frac{1}{2}, \frac{1}{\sqrt{2}} \rangle \cdot \langle x - \frac{4}{\sqrt{2}} + \frac{1}{2}, y - \frac{4}{\sqrt{2}} + \frac{1}{2}, z - \frac{1}{\sqrt{2}} \rangle = 0$$

i.e. $-\frac{1}{2}(x - \frac{4}{\sqrt{2}} + \frac{1}{2}) - \frac{1}{2}(y - \frac{4}{\sqrt{2}} + \frac{1}{2}) + \frac{1}{\sqrt{2}}(z - \frac{1}{\sqrt{2}}) = 0$ 

II. Surface Area:

The surface area of the surface S parameterized by $\vec{s}(u, v)$ on domain D is $\text{Area}(S) = \iint_D |\vec{s}_u \times \vec{s}_v| dA$

↑ area of parallelogram det'd by \vec{s}_u & \vec{s}_v at any given point

Q: Why that formula?

A: Piecewise linearly approximate surface S via parallelograms. Limit sums of those area approximations

(see calc class website for a Geogebra sheet w/ approximations...)

Ex: For the torus w/ major radius (4) & minor radius (1), compute the surface area.

Solution: $\text{Area}(S) = \iint_D |\vec{s}_u \times \vec{s}_v| dA$

from before $\vec{s}_u(u, v) \times \vec{s}_v(u, v) = -(4 + \cos(u)) \langle \cos(u) \cos(v), \cos(u) \sin(v), \sin(u) \rangle$

So we compute:

$$\begin{aligned} |\vec{s}_u \times \vec{s}_v| &= |-(4 + \cos(u))| \sqrt{\cos^2(u) \cos^2(v) + \cos^2(u) \sin^2(v) + \sin^2(u)} \\ &= |4 + \cos(u)| \sqrt{\cos^2(u) (\cos^2(v) + \sin^2(v)) + \sin^2(u)} \\ &= 4 + \cos(u) \end{aligned}$$

$$\therefore \text{Area}(S) = \iint_D |\vec{s}_u \times \vec{s}_v| dA = \int_{u=0}^{2\pi} \int_{v=0}^{2\pi} (4 + \cos(u)) dv du$$

$$= \int_{u=0}^{2\pi} (4 + \cos(u)) \left[v \right]_{v=0}^{2\pi} du = 2\pi \int_{u=0}^{2\pi} (4 + \cos(u)) du$$

$$= 2\pi \left[4u + \sin(u) \right]_{u=0}^{2\pi} = 2\pi [4(2\pi - 0) + (0 - 0)] = 2\pi(8\pi) = 16\pi^2$$

$D = [0, 2\pi]^2$ only
traversed the torus
once...



Exercise: Compute the surface of the general torus w/ major radius α & minor radius β ($\alpha > \beta > 0$) (Result should be $4\alpha\beta\pi^2$)

III. Surface Integrals

The (surface) integral of function $f(x, y, z)$ over surface S parameterized by $\vec{s}(u, v)$ on domain D is:

$$\iint_S f \, dS = \iint_D f(\vec{s}(u, v)) \underbrace{|\vec{s}_u \times \vec{s}_v|}_{\neq} \, dA$$

Q: Why this formula?

A1 (analogy w/ line integrals) $\int_C f \, d\vec{r} = \int_{\text{dom}(\vec{r})} f(\vec{r}(t)) |\vec{r}'(t)| \, dt$

A2 (analogy w/ area integrals): In the double integrals case:

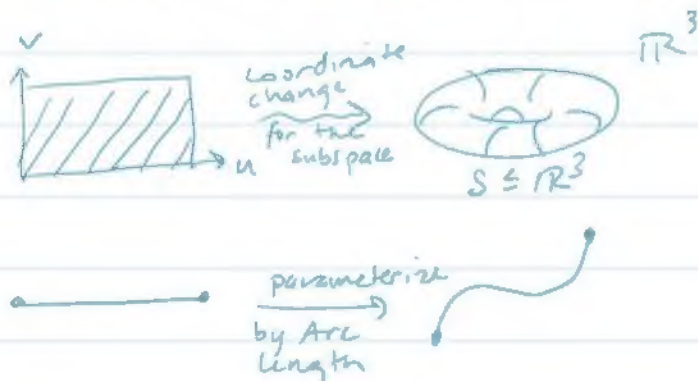
$$\text{Area}(R) = \iint_R 1 \, dA$$

In surfaces, $\text{Area}(S) = \iint_S 1 \, dS$

$$= \iint_{\text{dom}(\vec{s})} \underbrace{|\vec{s}_u \times \vec{s}_v|}_{\neq} \, dA$$

↑ expect this behavior

NB: the correct, rigorous way to understand " $dS = |\vec{s}_u \times \vec{s}_v| \, dA$ " is via a Jacobian...



Actually: $|\vec{s}_u \times \vec{s}_v|$ is the Jacobian of a coordinate change \square